

Special Olympics Hawaii 2025 State Summer Games Softball Coaches Packet and Tournament Schedule

Locations:

The 2025 Softball Tournament will be split between two locations, Sand Island Softball Complex and the University of Hawaii Campus. We will utilize three fields at Sand Island, and two fields at UH; Les Murakami Stadium and Rainbow Wahine Softball Stadium. Specific game locations are shared later in this document.

Game Schedule:

The **Tee Ball** competition will be a single round robin tournament, with all games played on Friday. The **Unified softball** competition will play two games on Friday. After Friday's Round Robin tournament, the second and third seeded teams will play a play-in game on Saturday night, with the winner advancing to the Gold Medal Game, and the losing team, receiving the Bronze Medal.

The Coach Pitch A and Coach Pitch B teams will play a Round Robin on Friday. The 2nd and 3rd seeded teams will have a play in game on Friday afternoon at 2:00pm. The losing team is awarded the bronze medal, the winning team will play the top seed in the Gold Medal game on Saturday night

Individual Skills Competition will take place at Sand Island, field number 2, beginning at 9:00am, awards will be presented on the field after the competition.

Meals:

On Friday, lunch will be delivered to the competition venue (Sand Island or UH) for athletes, partners, and coaches only. Families and spectators will not receive lunch.

Please plan your team lunch around your playing schedule.

Tents/ shade will be provided for neighbor island teams,

SOFTBALL INDIVIDUAL SKILLS COMPETITION- Friday, June 6

- 1. Check-in at 8:30 am at Softball Field #3
- 2. Competition will start at 9:00 am.
- 3. Awards will follow the competition.
- 4. Lunch will be provided after the Awards.

2025 State Summer Games - Softball Teams by Division

<u>Unified A Division</u> Les Murakami Stadium	Coach Pitch A Rainbow Wahine Softball Stadium	<u>Coach Pitch B</u> Sand Island Field One	<u>Tee ball</u> Sand Island Field Three
Pirates	Honoka'a Hawks	Red Waves	Power Ducks
(Oahu)	(East Hawaii)	(East Hawaii)	(Oahu)
Diamond Kings	West Hawaii Eagles	Mighty Ducks	Hurricanes
(Maui)	(West Hawaii)	(Oahu)	(Maui)
Explosion	Term-Bows	Kauai	Term-Bows
(East Hawaii)	(Oahu)	(Kauai)	(Oahu)

Maps of Sand Island and UH Fields





		<u>Friday, Ju</u>	ne 6, 2025		
<u>Field</u>	<u>Les Murakami</u> <u>Stadium</u>	Rainbow Wahine Softball Stadium	Sand Island <u>#1</u>	Sand Island #2	Sand Island #3
Division	Unified 3 Teams Round Robin Format Plus play-in and Championship	Coach Pitch A 3 Teams Round Robin Format Plus play-in And Championship	Coach Pitch B 3 Teams Round Robin Format Plus play-in And Championship	Individual Skills	ISC/ Tee-Ball 3 Teams Round Robin Format Best Record Wins
<u>9:00 am</u>	Game 1 Diamond Kings Vs. Pirates	Game 1 Honoka'a Hawks Vs. Term-Bows	Game 1 Red Waves Vs. Mighty Ducks	Individual Skills Competition	Game 1 Hurricanes Vs. Power Ducks
10:30 am	Game 2 Pirates Vs. Explosion	Game 2 Term-Bows Vs. West Hawaii Eagles	Game 2 Mighty Ducks Vs. Kauai Storm	Awards to follow	Game 2 Power Ducks Vs. Term-Bows
12:00 pm	<u>Game 3</u> Explosion Vs. Diamond Kings	Game 3 West Hawaii Eagles Vs. Honoka'a Hawks	Game 3 Kauai Storm Vs. Red Waves		Game 3 Term-Bows Vs. Hurricanes
1:15 pm	Begin Set-up for Opening Ceremonies	<u>Break</u>	<u>Break</u>		Awards to follow
2:00 pm		Game 4 Second seed Vs. Third seed (Bronze medal awarded)	Game 4 Second Seed Vs. Third Seed (Bronze Medal awarded)		

		<u>Saturday, J</u>	une 7, 2025	
	<u>Les Murakami</u> <u>Stadium</u>	Rainbow Wahine Softball Stadium		
<u>5:00 pm</u>	Game 4 Play-In Game Second seed Vs. Third seed (Bronze medal awarded)	Game 5 Division B Gold Medal Game Winner Gm 4 Vs. First seed		
6:45 pm	Game 5 Gold Medal Game Winner Gm 4 Vs. First seed	Game 5 Division A Gold Medal Game Winner Gm 4 Vs. First seed		

Tournament Notes – Friday/ Saturday

Venues

Sand Island softball fields are grass outfield, and dirt infield.

Rainbow Wahine Softball Stadium has a turf outfield, and a dirt infield.

Les Murakami Stadium has turf on both the infield and outfield.

All fields will be lined to the appropriate division length, will include a safety first base, and the second home plate.

Lunch

Lunch will be delivered to the venue at which you are playing. Lunches are for official team delegates only. Teams must eat lunch around their playing schedule. Lunches could be delivered as early as 10:30 am. Your Area Director has given us a lunch count for each team.

<u>Awards</u>

Teams and ISC will be awarded medals or ribbons as soon as their final place is solidified. Coach Pitch A and B will award bronze on Friday; Silver and Gold medals will be awarded on Saturday.

Unified will present all awards on Saturday night.

Tee Ball and Individual Skills will receive all awards on Friday

Tiebreakers

For round robin tournaments **with** a championship game (Unified and Coach Pitch), if all three teams are tied after the round robin, a +/- run differential will be used to determine 1st, 2nd, and 3rd seeds.

If teams are still tied, highest number of runs scored will be determine seeding.

If still tied, a card draw will determine seeding.

1st seed will move directly to the Gold Medal Game. 2nd and 3rd seeds will play. Losing team is awarded the bronze medal, winner will play the team seeded 1st.

The round robin tournaments **without** a championship game (Tee Ball), if all three teams are tied, all teams will be awarded the Gold Medal.

Inclement Weather

In case of inclement weather, games will be played as long as the Tournament Committee and Umpires feel it is safe to play. If play is halted we will try to wait out the weather for as long as possible. Games may be shortened, or the schedule revised, to give all teams an opportunity to play. A Head Coaches Meeting will be called immediately to discuss options.

Number of Games and Back-to Back Games

All teams will play a minimum of 2 games; and maximum of 3 games on Friday. Some teams will have to play Back-to-Back games, with the possibility of three games in a row. In this case, an extra break will be allowed between the 2nd and 3rd game.

Time Limits

In all games, except Finals, no inning will start after 55 minutes, unless the score is tied. If a game is tied, the game will continue into extra innings.

Transportation

Neighbor Island Teams will be transported directly from the airport to their competition venue. Neighbor Island teams playing off campus will be transported from Sand Island to the UH campus after their last game of the day.

Reminder - Play everybody!

All athletes (and Unified Partners) must play in every game unless injured, or have been removed for disciplinary reasons. Every person on the roster must play a minimum of one at-bat, or one inning in the field in each game played. Teams will forfeit the game if they do not comply.

Unified Softball

Unified Division	
Les Murakami Stadium	
Pirates	
Diamond Kings	
Explosion	

Tournament Formats

The Unified Softball Division is a 3-team tournament. A Round Robin format will be used to determine seeding for the Medal round games. Teams will play two games each and be seeded based on record. If records are tied, a +/- run differential will determine seeding. 1st place will move directly to the Gold Medal Game. Winner of the 2nd/ 3rd game will play for the gold, the losing team wins Bronze.

The games are a maximum 7-inning game with a 10-run mercy rule in effect after the 5th inning. No inning will start after 55 minutes, unless the score is tied.

Special Notes

Softball cleats are suggested for all fields. Metal spikes are prohibited.

Tournament Rules

USA Softball rules with Special Olympics adaptations are in effect. Games are run on a time limit basis with no inning starting after 55 minutes of play. A maximum of 7 innings will be played in a game, even if there is time left, unless teams are tied after the seventh inning. Games will be played until a team has won the game. Please warm-up off the field as much as possible so we can keep to schedule. A minimum of 8 players, 4 Partners and 4 Athletes, must be playing at all times or a forfeit will be declared. A team may play 4 Partners and 5 Athletes, but not vice-versa, unless an athlete is injured during play. (See SOHI rules for clarification.) Please note, 6 athletes and 4 Partners are not allowed. The line-up can consist of 10 or 12 batters, not 11. A non-playing adult coach must be responsible for the line-up and on-field conduct of the team.

Emphasized Unified Softball rules and adaptations:

- 1. Teams may position Unified Partners and Athletes at whatever positions best suits the player. Teams **do not** have to play a specific number of Athletes or Unified Partners in the infield, outfield, or at pitcher/ catcher.
- 2. Unified Partners and Athletes may be positioned at any place in the batting line-up. **Teams do not** have to alternate Athletes and Partners in the batting order.
- 3. No sliding. If a runner slides they will be called out.
- 4. Players can only overrun first base without being in danger of being tagged out.
- 5. No Partner or Athlete shall intentionally overplay their defensive position and make a play that is in another fielder's territory. This includes moving the Pitcher to home plate to take a throw from another fielder. The Catcher must make the play if able.
- 6. The outfielders must play a minimum of 10 feet behind infielders. Four outfielders must start play, on each pitch, in the outfield.

- 7. When submitting the line-up, Coaches must identify Athletes and Unified Partners.
- 8. All batters begin the at-bat with a one and one count. A foul ball will count as a third strike.
- 9. The Second Home Plate will be utilized. If a runner goes to the main Home Plate they will be called out. If a defensive player tries to tag a runner after they pass the commitment line, or steps on the Second Home Plate, the runner will be called safe.
- 10. A player ejected from a game will be ineligible for the team's next game.
- 11. Athletes must wear even numbered uniforms. Partners must wear odd numbered uniforms.

Tie-breakers:

If team records are tied after the round robin, a +/- run differential will be used to determine the seeding for the medal round games.

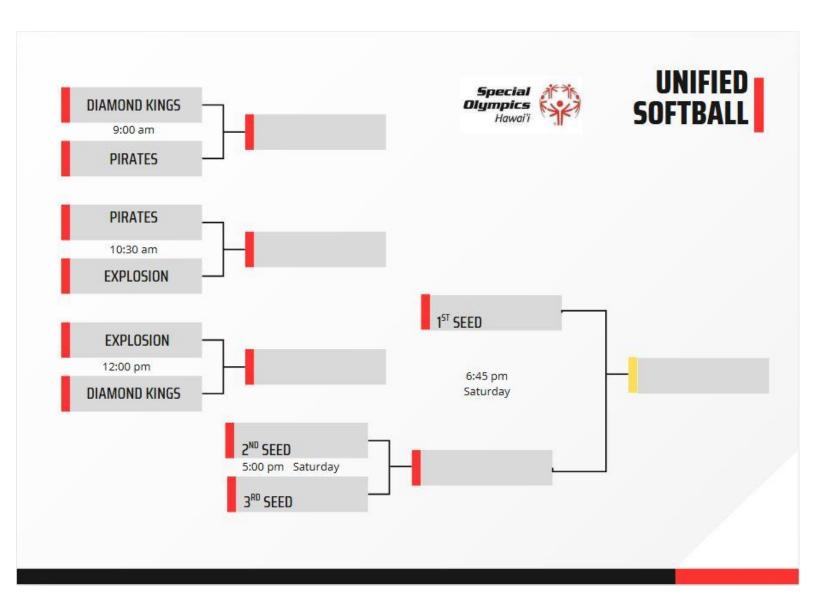
The team will be seeded based on their run differential.

If two teams have the same run differential, the winner of that head-to-head game will receive the higher seed.

If all three teams have an identical run differential, total runs scored will determine seeding. If teams are still tied, a card draw will determine the seeding.

Unified Softball Division (3 Teams)

All Games played at Les Murakami Stadium



Coach Pitch Softball

Coach Pitch "A" Division UH Rainbow Wahine Softball Stadium	Coach Pitch "B" Division Sand Island Field #1
Honoka'a Hawks	Red Waves
Term-Bows	Mighty Ducks
West Hawaii Eagles	Kauai Storm

Tournament Format

"A" Division:

The "A" Division is a 3-team tournament. A Round Robin format will be used to determine seeding for the Medal round games. Teams will play two games each and be seeded based on record. If records are tied, a +/- run differential will determine seeding. 1st place will move directly to the Gold Medal Game. Winner of the 2nd/ 3rd game will play for the gold, the losing team wins Bronze.

The games are a six-inning game with a ten-run mercy rule in effect after the 5th inning. No inning will start after 55 minutes.

"B" Division:

The "B" Division is a 3-team tournament. A Round Robin format will be used to determine seeding for the Medal round games. Teams will play two games each and be seeded based on record. If records are tied, a +/- run differential will determine seeding. 1st place will move directly to the Gold Medal Game. Winner of the 2nd/ 3rd game will play for the gold, the losing team wins Bronze.

The games are a six-inning game with a ten-run mercy rule in effect after the 5th inning. No inning will start after 55 minutes.

Tournament Rules

Special Olympics rules are in effect. Games will be played on a time limit basis with no inning starting after 55 minutes of play. A maximum of six innings will be played in a game, even if there is time left, unless teams are tied after the sixth inning. Games will be played until a team has won the game. Teams will switch sides when whichever of the following occurs first: A team bats through its lineup (maximum 10 in the order) or gets 3 outs. A minimum of eight players must play at all times or a forfeit will be declared.

Emphasized Coach Pitch Rules and/or Adaptations:

- 1. Sliding is prohibited. If runners slide, they will be called out.
- 2. Players can only overrun first base without being in danger of being tagged out.
- 3. The Umpire will call time when the ball is held in the <u>infield</u> AND it is clear to the umpire that the fielder is not attempting to make a play. At the umpire's discretion,

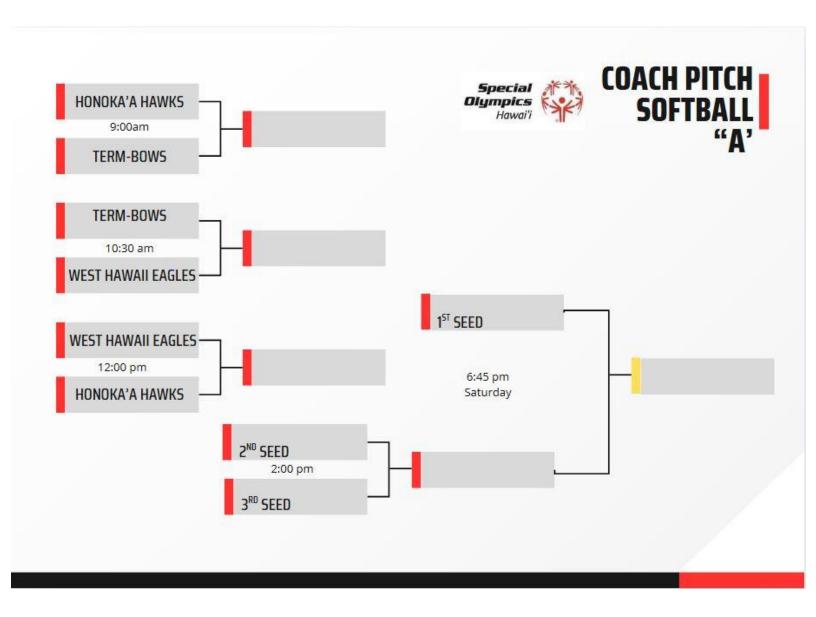
runners already halfway to the next base will be allowed that base. An outfielder can run the ball into the infield.

This rule is in place to limit overthrows and errors. But teams should be attempting to compete plays in a traditional style.

- 4. It is the batting team's coaches' responsibility, (not the umpire's) to adjust the height of the tee.
- 5. Games will be played with a 12-inch IncrediBall or training softball.
- 6. Teams will be allowed a defensive coach in the field, as in Tee-ball.
- 7. Teams will be allowed to use the Tee for 2 batters within the lineup, if needed. The tee must be used in the same place in the line up each time the batting team goes through their lineup. If the batter elects to NOT use the tee to start their at-bat, they must complete the at bat without the use of the tee. A full swing must be taken by the batter, but the tee-ball line will not be used in Coach Pitch games.
- 8. A player must only use the tee because they do not have the ability to hit a pitched ball, not to gain a strategic advantage
- 9. Each team's coach pitches to their own team. This coach must make every attempt to move out of the way of defensive players attempting to make a play. The defense will position a defensive player next to the pitcher.
- 10. Coach pitching distance can be from 25' to 45'. No arc is required on any pitch.
- 11. Batters cannot be walked. Umpires will not call strikes if the batter does not swing. A foul on the third strike is an out.
- 12. Batters will get a maximum of seven pitches. If the batter has neither made an out, nor put the ball in play after seven pitches, the batter will be called out.
- 13. The outfielders must play a minimum of 10 feet behind infielders. Four outfielders must start play, on each pitch, in the outfield.
- 14. The Second Home Plate will be utilized. If a runner goes to the main Home Plate they will be called out. If a defensive player tries to tag a runner after they pass the commitment line, or steps on the Second Home Plate, the runner will be called safe.
- 15. If a ball is hit and comes into contact with the Pitcher-Coach it will be declared a foul ball.
- 16. A player ejected from a game will be ineligible for the team's next game.

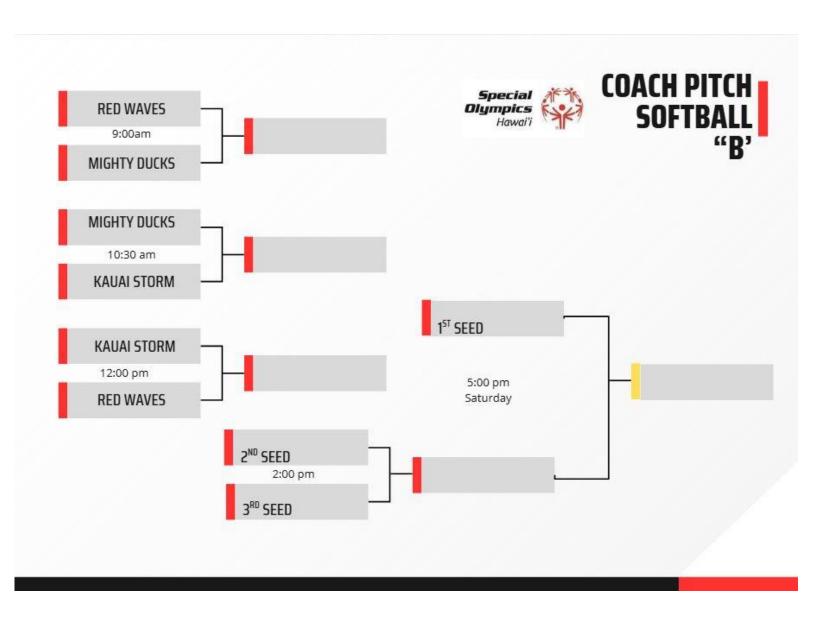
Coach Pitch "A" Division (3 Teams)

Rainbow Wahine Softball Stadium



Coach Pitch "B" Division (3 Teams)

Sand Island Field #1



Tee-Ball

Tee-Ball Division Sand Island Field #3		
Hurricanes		
Power Ducks		
Term-Bows		

Tournament Format:

The Tee-Ball tournament will take place at Sand Island field #3.

The Tee-Ball division has a total of three teams, which will play a single round robin tournament. Winner will be declared based on overall record, if each team has a 1-1 record, all teams will be awarded a gold medal.

Tournament Rules:

Special Olympics rules are in effect. Games will be played on a time limit basis with no inning starting after 55 minutes of play. A maximum of six innings will be played in a game, even if there is time left, unless teams are tied after the sixth inning. Games will be played until a team has won the game. Teams will switch sides when whichever of the following occurs first: A team bats through its lineup (maximum 10 in the order) or gets 3 outs. A minimum of eight players must play at all times or a forfeit will be declared.

Emphasized Tee-Ball rules and/or Adaptations:

- 1. Sliding is prohibited. If runners slide, they will be called out.
- 2. Players can only overrun first base without being in danger of being tagged out.
- 3. The Umpire will call time when the ball is held in the infield AND it is clear to the umpire that the fielder is not attempting to make a play. At the umpire's discretion, runners already halfway to the next base will be allowed that base. An outfielder can run the ball into the infield.

This rule is in place to limit overthrows and errors. But teams should be attempting to compete plays in a traditional style.

- 4. It is the batting team's coaches' responsibility, (not the umpire's) to adjust the height of the tee.
- 5. Games will be played with a 12-inch IncrediBall or training softball.
- 6. Teams will be allowed a defensive coach on the field.
- 7. Bases may be modified to a distance of 60 feet.
- 8. A "neutral zone" will be marked in an arc of 46 feet from home plate. Any ball that does not cross this line will be designated a foul ball unless fielded within this zone by a defensive player while the ball is still moving.
- 9. A coaches' circle will be located 10 feet beyond second base and made with a 6 foot diameter. One coach from the defensive team may be allowed to stand in this circle while his team is on the field.

Tee-Ball Division (3 Teams)

Sand Island Field #3
All games are played on Friday, June 6

